

A Robust Salient Region Extraction Based on Color and Texture Features

Mingxin Zhang, Zhaogan Lu, Junyi Shen

Abstract— In current common research reports, salient regions are usually defined as those regions that could present the main meaningful or semantic contents. However, there are no uniform saliency metrics that could describe the saliency of implicit image regions. Most common metrics take those regions as salient regions, which have many abrupt changes or some unpredictable characteristics. But, this metric will fail to detect those salient useful regions with flat textures. In fact, according to human semantic perceptions, color and texture distinctions are the main characteristics that could distinct different regions. Thus, we present a novel saliency metric coupled with color and texture features, and its corresponding salient region extraction methods. In order to evaluate the corresponding saliency values of implicit regions in one image, three main colors and multi-resolution Gabor features are respectively used for color and texture features. For each region, its saliency value is actually to evaluate the total sum of its Euclidean distances for other regions in the color and texture spaces. A special synthesized image and several practical images with main salient regions are used to evaluate the performance of the proposed saliency metric and other several common metrics, i.e., scale saliency, wavelet transform modulus maxima point density, and important index based metrics. Experiment results verified that the proposed saliency metric could achieve more robust performance than those common saliency metrics.

Keywords—salient regions, color and texture features, image segmentation, saliency metric

I. INTRODUCTION

THE research work [1-2] of content-based image retrieval (CBIR) over the last few years has shown that retrieving images through matching images solely on that basis of global similarities is often too crude to produce satisfactory results. On the other hand, semantic object-based image retrieval [3] is still far too rudimentary and fragile to produce reliable results. Intermediate-level processing [4] between high and low-level processing for content-based image retrieval is required. Therefore, it is necessary to identify the perceptually salient and semantically meaningful regions [5] in images. However, it is difficult to isolate the meaningful region of interest from the scene without a priori knowledge [6]. In a

common case, the regions with many abrupt changes or some unpredictable characteristics [7-8] often attract the human's attention, are considered as the salient regions of images in this paper. Thus, salient regions of one image are those regions that could present the main contents of the image, which were detected according to local features as such as colors, textures and shapes. Moreover, we believe that these salient regions are potentially more effective for image indexing, retrieval and classification.

According to the above definition of salient regions, Kadir and Brady [6] proposed a salient region detection method "Scale Saliency", and its improved versions are given in literature [9] by Ling Shao and Michael Brady. Although this method could detect those regions with rich information in terms of information entropy, this method must be evaluated for every pixel with different size vicinities. As an alternative approaches, salient points-based approaches are presented in [8] and [10], where the salient regions were detected according to the density of salient points in each local segmented region. However, there exists fatal drawback for both the "Scale Saliency" method and these salient points-based approaches, i.e., as they could not detect those meaningful regions with flat textures and few salient points. In the reference [11], an important index was used as the metric of region saliency, and the sizes of implicit image regions could also be reflected in its definition. Actually, as the complexity of practical image analysis, ones could not deal with every region for different sizes, and it's very important to exclude those implicit regions smaller than the specified size.

As the regions to present the main content of one image, the salient regions should be larger than the given region sizes and with rich semantic information to human being. Consequently, we propose a novel salient region detection method, which could take account of the implicit region sizes and their saliency relative to other regions. Firstly, all the regions smaller than the given sizes are excluded from the candidate regions, then the most salient will be picked out after their saliency relative to other candidate regions were evaluated. The saliency could be achieved according to their feature vectors, and these feature vector consist of main colors and texture features, where the texture features are presented by the means and variances of Gabor coefficients at several different frequencies and orientations as given in [12,13] and three main colors in every region are extracted by the mean-shift cluster method [14]. Thus, the proposed scheme could pick out the most salient regions in terms of people perception and region size requirements than the approaches given in [6,8-11].

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This paper is organized as follows. In Section 2, we detail the “Scale Saliency” and salient points-based detection methods together with the important index given in [11], and this paragraph also discloses the drawbacks of these methods. Subsequently, the proposed scheme is described in detail and the saliency is given as the combined Euclidean distance among these candidate regions in terms of colors and texture features. Furthermore, the tunable Gabor filter bank is also involved to show the concrete implicit scheme. Then, the implementation framework is given in Sections 4. The section 5 shows the numerical evaluation results and the conclusion is drawn in section 6.

II. SALIENCY OVERVIEW

As we know, one image could be presented completely by one or several specific salient regions. So, it’s pivotal to figure out the definition of salient regions that are consistent with peoples’ perception. The saliency definitions as showed in those attempts [6-11], are actually some aspects of salient regions for human perception, as they ignore the adaptation of human perception under different scenarios or objective targets. Here, in order to disclose the drawbacks of current common saliency, we list three typical saliency definitions presented in literatures [7,8,11] respectively, where the details of these methods could be found out.

A. Scale Saliency

Kadir and Brady [7] proposed a salient region detection method they call “Scale Saliency”. The algorithm deems “salient” those regions exhibiting unpredictable characteristics simultaneously in some feature-space and over scale. It is a product of two terms, both a function of the Probability Density Function (PDF) of local image attributes (e.g., intensity, color) at multiple scales.

The first, H_D , is Shannon Entropy and measures feature space unpredictability, the second, W_D , measures inter-scale unpredictability. Extrema in H_D are used as the basis for scale selection as the basis for scale selection. In the discrete case, Scale Saliency is defined as:

$$Y_D(s_p, X) = H_D(s_p, X) \times W_D(s_p, X) \quad (1)$$

where entropy H_D is defined by

$$H_D(s, X) = - \sum_{d \in D} p_{d,s,X} \log_2 p_{d,s,X} \quad (2)$$

where $p_{d,s,X}$ is the probability as a function of scale s , position X and descriptor value d which takes values in D , the set of all descriptor values. The inter-scale saliency measure, W_D , is defined by

$$W_D(s, X) = \frac{s^2}{2s-1} \sum_{d \in D} |p_{d,s,X} - p_{d,s-1,X}| \quad (3)$$

The set of scales s_p , at which entropy peaks, is defined by

$$s_p = \{s \mid H_D(s-1, X) < H_D(s, X) < H_D(s+1, X)\} \quad (4)$$

In principle, the above algorithm possesses a number of attractive properties: robustness to similarity transformations, e.g., planar rotation, spatial scaling, translation and intensity shifts and scaling. However, in practice, the performance of the algorithm under geometric and photometric transforms falls

short of the theoretical expectations. Furthermore, the saliency in (1) is defined for every pixel with multiple different scale vicinities, and this means it must be done for every pixel of one image. It also could not detect those semantic salient regions with flat textures, as the semantic salient regions don’t need be consistent with abrupt changes or unpredictable characteristics.

B. Wavelet Transform Modulus Maxima Point Density

Mallat and coworkers [15] have proposed the use of wavelet transform modulus maxima (WTMM) for characterization of regularity of signals. By examining the wavelet modulus maxima, they could measure the local Lipschitz exponents of a signal. This turned out to be an effective way to locate the singularity or edges of an image. The wavelet modulus maxima can represent the sharply focused edges and the inner texture details of the interest regions in image. Therefore, the wavelet maxima point density of the image is in proportion to the visual complexity of the whole image, and so the saliency regions are. The extraction is processed based on the results of wavelet modulus maxima (WMM) edge detection and mean shift color region segmentation. Because regions having abundant various details often attract humans’ attention, but not does those invariable background. We classify the color regions to salient interest region or background according to their WMM point densities.

Suppose an image is divided into N color regions denoted by $\{R_i\}_{i=1...N}$ and the centers of color regions by $\{C_i\}_{i=1...N}$. Let $\{W_k\}_{k=1...P}$ be the WMM points translated from the image. The details of the classification algorithm are provided in the list below as

(1) For each WMM point W_k , Compute the Euclidean distances d_k from W_k to each color region center C_i , where $k=1...P$, $i=1...N$. The point W_k is attached to the region C_l , where $d_l^k = \min_{0 < i \leq N} (d_i^k)$, $0 < l \leq N$.

(2) For each color region R_i , compute its WMM points count E_i included, its region pixels count $Area_i$ and its boundary pixels count $Blen_i$, $i=1...N$.

(3) For each color region R_i , if $E_i/Area_i > th_1$ or $E_i/Area_i > th_2$, then $R_i \square R_{salient}$, else $R_i \square R_{background}$ where th_1 and th_2 are two thresholds.

The density of wavelet modulus maxima points actually reveals the degree of abrupt changes in one region, and in some instances the salient regions is consistent with those abrupt change regions. But, for those salient object regions with flat textures, it will fail to find out these semantic salient regions.

C. Important Index

Both the definitions of scale saliency and WTMM-based salient regions assume that the salient regions are those with abrupt changes or unpredictable characteristics. They can be considered as the reflection of region information entropy, but ignore the implicit region sizes. Thus, another region size-based saliency is given in [11]. According to the authors’ interpretation of salient regions, a salient region should be compact, complete and significant enough, and neither a small region nor a fragmentary region can be important. Thus, the important index of region is defined as follows:

$$I(R_j^i) = \left(\frac{N_{R_j^i}}{\sum_{j=1}^{m_i} N_{R_j^i}} \right) \times \left(\frac{N_{R_j^i}}{\sum_{i=1}^n \sum_{j=1}^{m_i} N_{R_j^i}} \right) \quad (5)$$

Where R_j^i is the region with color label i and region index j , $I(R_j^i)$ and $N_{R_j^i}$ denote the important index and the pixel number of region R_j^i , respectively. $\sum_{j=1}^{m_i} N_{R_j^i}$ is the total number

of pixels of all regions with color label i , while $\sum_{i=1}^n \sum_{j=1}^{m_i} N_{R_j^i}$ is the total number of pixels of an image.

Although the definition of salient regions in (5) is simple, it doesn't consider the comparisons among different regions in terms of colors, textures, and information entropy. It maybe fails to detect some regions with salient features but small sizes. Thus, it is necessary to give a novel metric of saliency that can be used to figure out the salient regions on the base of the comparisons among different regions in terms of sizes, colors, textures, and information entropy.

III. THE PROPOSED SCHEME

Aiming at the drawbacks of salient region detection methods given in last section, we propose a new saliency metric which can describe the salient regions more accurately than those approaches. As pointed out in [11], one salient region should be compact, complete and significant enough, and neither a small region nor a fragmentary region can be one meaningful region. Furthermore, in terms of colors and textures, the salient regions should also have distinguishing features from their neighbor regions or other regions. Provided that each region is characterized by its feature vectors, they are the syntheses of color and texture features, and the new saliency metric could be outlined in the follows.

The color features consist of three main colors that can be achieved by color clusters of pixels in the region, while the texture features are described by the means and variances of Gabor filter bank at different frequencies and orientations. Thus, the color features of the i -th region are denoted as $F_c(i) = \{[r(k,i), g(k,i), b(k,i)] | k=1,2,3\}$, $i=1,2,\dots,N$, where N is the total number of region and (r_j, g_j, b_j) is the j -th main color in current regions, respectively. If P scales and Q orientations are considered in the Gabor bank, the textures of the i -th region are denoted as $F_t(i) = \{\mu_{m,n}(i), \sigma_{m,n}(i) | m=1,2,\dots,P; n=1,2,\dots,Q\}$, where $\mu_{m,n}(i)$ and $\sigma_{m,n}(i)$ are the mean and variance of the Gabor filter coefficients for i -th region at m -th frequency and n -th orientation.

According to the feature vectors of all the regions, the saliency of one region is given as the sum of its Euclidean distance from all the other regions, i.e.,

$$s(i) = \sum_{j=1, j \neq i}^N \frac{1}{2} \left[\frac{d_c(i,j)}{\max_{i,j} (d_c(i,j))} + \frac{d_t(i,j)}{\max_{i,j} (d_t(i,j))} \right] \quad (6)$$

Where $d_c(i,j)$ and $d_t(i,j)$ are the Euclidean distances between the i -th and j -th region for color and texture features respectively, and the two maximum terms are used to normalize the two distances into interval $[0,1]$. Meanwhile, they can be computed as

$$d_c(i,j) = \sqrt{\sum_{k=1}^3 [r_k(i) - r_k(j)]^2 + [g_k(i) - g_k(j)]^2 + [b_k(i) - b_k(j)]^2} \quad (7)$$

$$d_t(i,j) = \sqrt{\sum_{m=1}^P \sum_{n=1}^Q [\mu_{m,n}(i) - \mu_{m,n}(j)]^2 + [\sigma_{m,n}(i) - \sigma_{m,n}(j)]^2} \quad (8)$$

Then, the set of salient regions can be selected as

$$i_{salient} = \{i | s(i) \geq s(j), j = 1, 2, \dots, N\} \quad (9)$$

In fact, more than one salient region should be found to meet for the requirements of image analysis, so the set of salient regions are selected as the first several regions according to their saliency values or those regions whose saliency values are greater than one given special threshold. Meanwhile, in order to reduce the computation complexity of saliency values, some small or fragmentary regions must be excluded from the candidate regions, as these regions are not considered as meaningful regions for incoming image processing. The chart of salient region detection is showed in fig.1, where N_0 is the given minimum region size that one salient region should be.

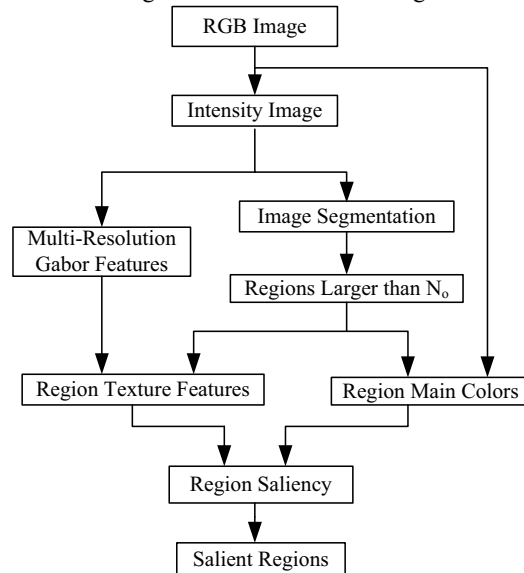


Fig. 1 The chart of salient region detection according to the proposed scheme

IV. EXPERIMENTS AND DISCUSSION

In order to test the performance of the proposed salient region detection scheme, one synthesized image was constructed with several different balls. Thus, the image has simple regions and could be accurately segmented by most image segmentation methods. There are three balls with distinct colors as showed in Fig.2(1-1), whereas the orange ball has no sticks. According to human perception, the orange ball should have the largest saliency values among these small balls, and the blue-black and amaranthine balls have inferior saliency respectively. Then, we compare this semantic perception results with that of the proposed scheme to examine its

performance. The WTMM point density, scale saliency and important index -based schemes are also conducted to verify the test results of the proposed scheme.

According to the saliency value sizes, seven most salient regions are displayed for each salient region detection scheme. As showed in Fig.2, the test results of proposed scheme are the regions showed by the regions in Fig.2 (2-[1-7]), while the regions in Fig.2 (3-[1,7],4-[1-7],5-[1-7]) are given for the scale saliency, wtmm and important index-based schemes, respectively. The results for our proposed scheme are consistent with that of human semantic perception, while other schemes could not achieve these expectation results. The scheme based important index only selected those regions according to their region sizes, while the wtmm-based scheme selected those regions according to the sizes of the wtmm point

density sizes. However, for the salient regions with flat textures, i.e., small wtmm point density, the wtmm-based scheme could detection these saliency regions. The largest region is figured out by the scale saliency-based scheme, as its local information entropy wins its emergence. Its ignorance of color and texture distinction leads to the unexpected results. Their performance differences also could be checked out in the results of other three typical images with different salient regions, as showed in Fig.3, Fig.4, and Fig.5 respectively, where three most salient regions were given for each detection schemes. Our proposed scheme could achieve the most salient regions consist with the human semantic perception, which measures the saliency values in terms of color and texture distinctions and has better performance than other current common saliency metrics.

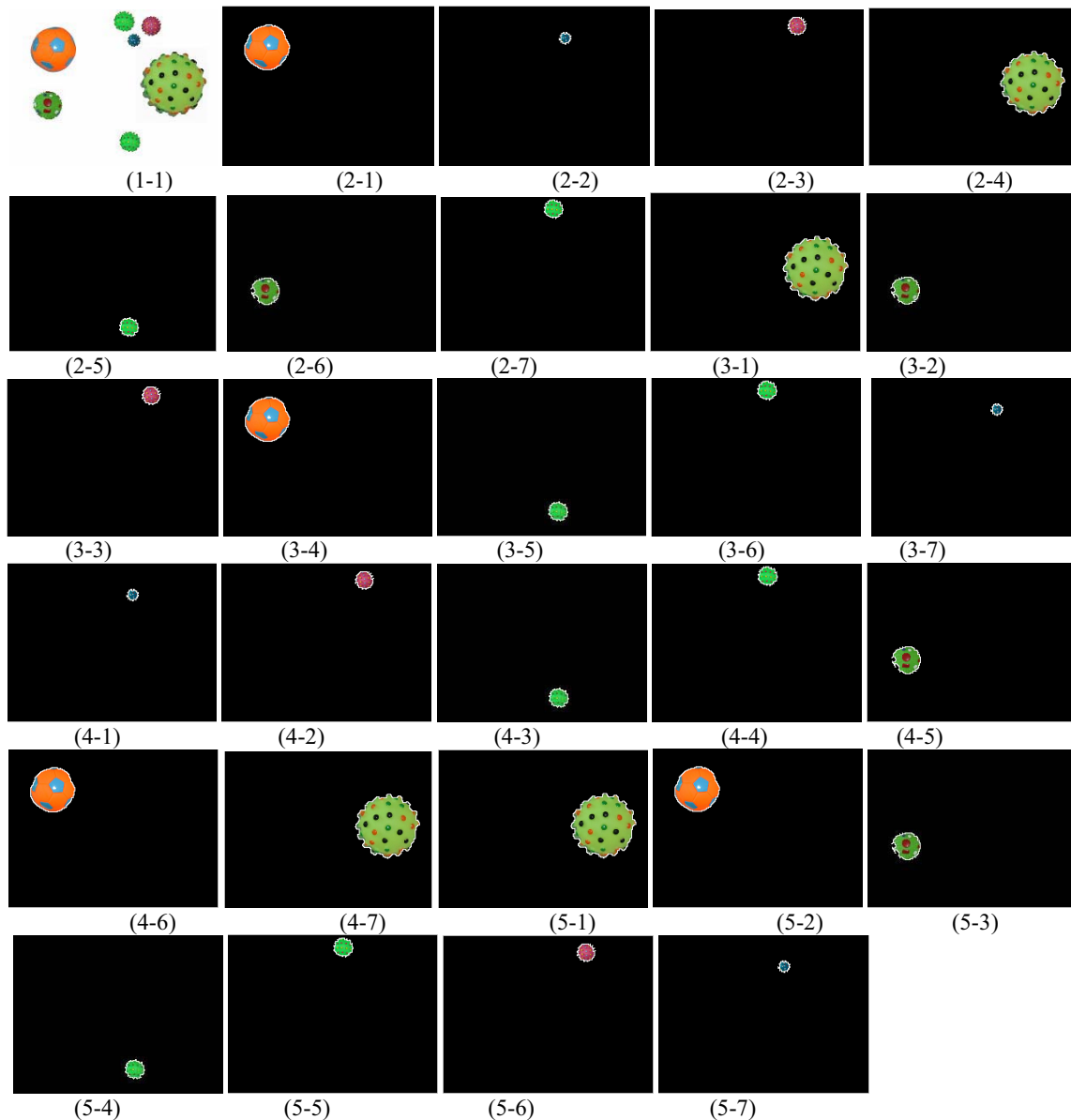


Fig. 2 The synthesized images and the salient regions for the proposed scheme, the scale saliency, wtmm and important index-based scheme respectively, which are given orderly according to the saliency value sizes

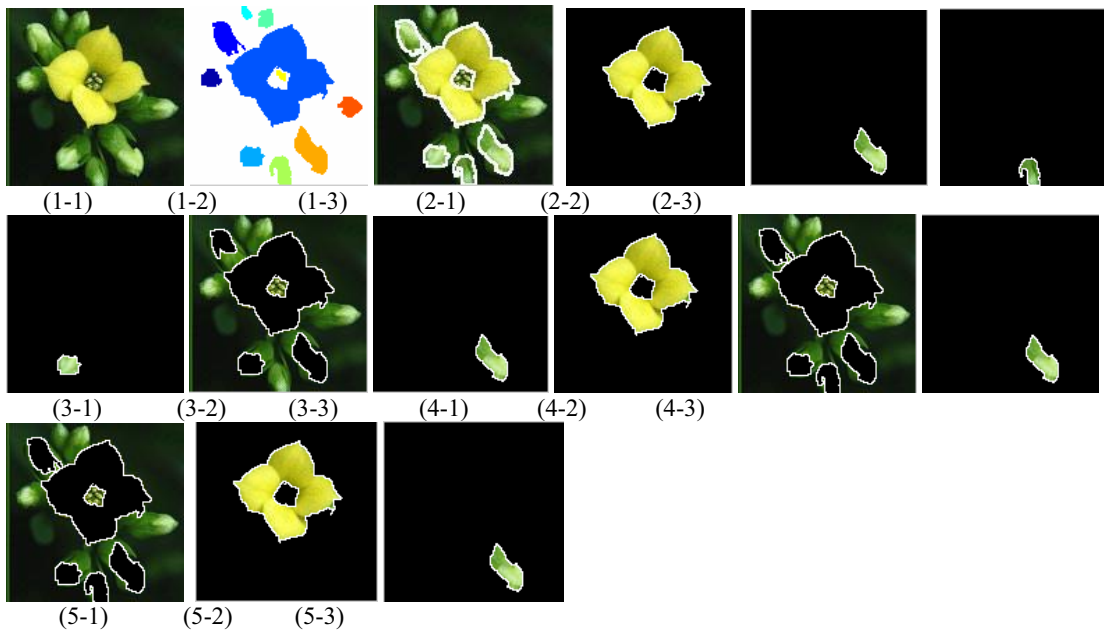


Fig. 3 The determined salient regions for different detection schemes, where (1-1), (1-2), (1-3) are the original image, the segmented regions, and the segmented images respectively, and (2-3), (3-3), (4-3) and (5-3) are the most salient regions detected by our proposed scheme, the wtmm, scale saliency, and important index-based schemes, respectively

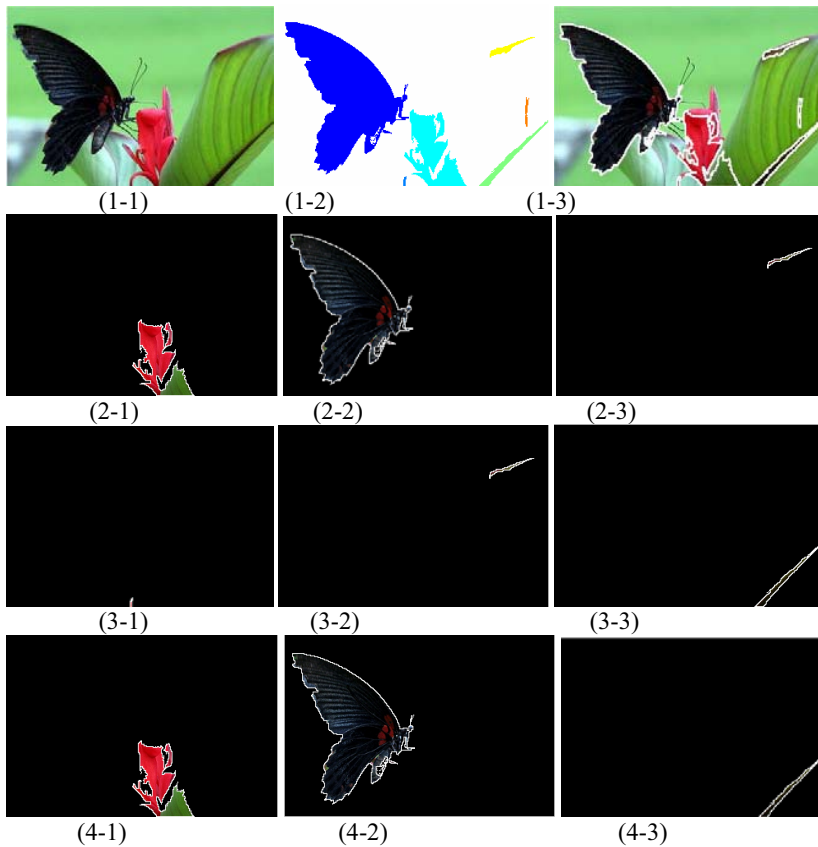




Fig. 4 The determined salient regions for different detection schemes, where (1-1), (1-2), (1-3) are the original image, the segmented regions, and the segmented images respectively, and (2-3), (3-3), (4-3) and (5-3) are the most salient regions detected by our proposed scheme, the wtmm, scale saliency, and important index-based schemes, respectively

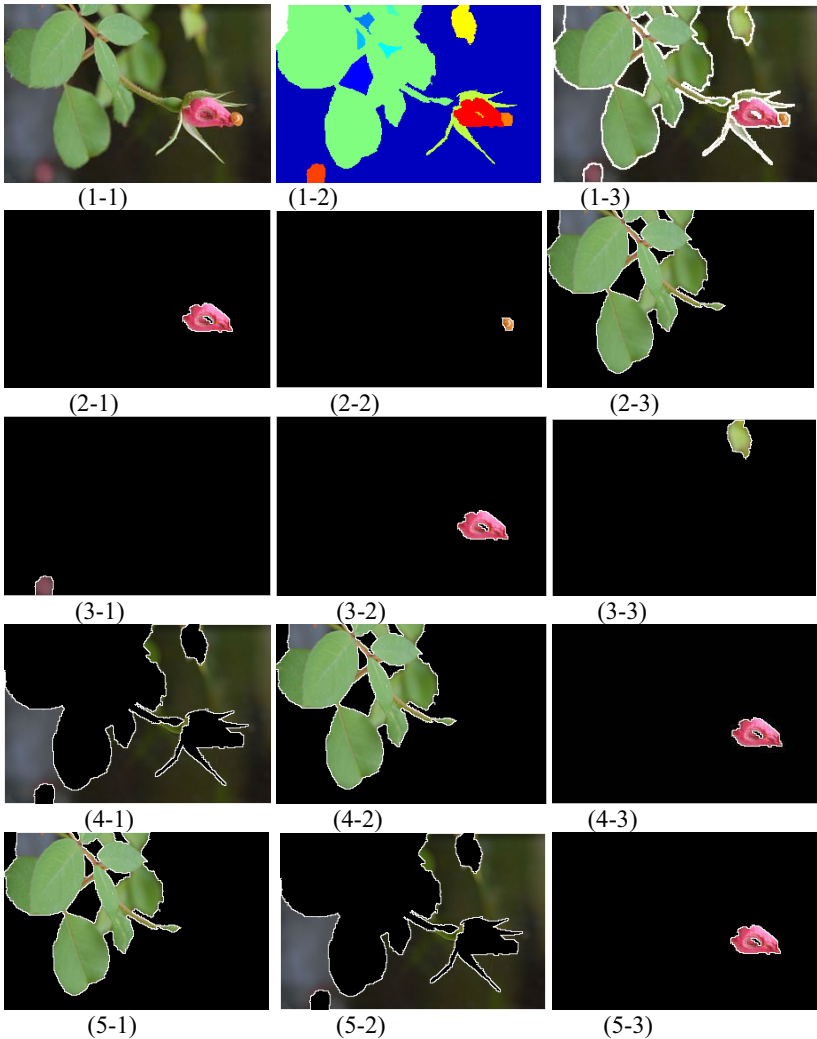


Fig. 5 The determined salient regions for different detection schemes, where (1-1), (1-2), (1-3) are the original image, the segmented regions, and the segmented images respectively, and (2-3), (3-3), (4-3) and (5-3) are the most salient regions detected by our proposed scheme, the wtmm, scale saliency, and important index-based schemes, respectively

V. CONCLUSIONS

In this paper, several common metrics for salient regions are presented, but these metrics could not achieve the consistence to human semantic perceptions. Thus, we propose a novel saliency metric, which can measure the saliency sizes of different regions in context of implicit segmentation regions. The color and texture distinctions are considered to evaluate the

saliency metric, as they are the main characteristics that could distinct different regions. A special synthesized image and several practical images with main salient regions are used to evaluate the performance of the proposed saliency metric and other several common metrics. Experiment results verified the better improvements than other common saliency metrics.

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