A Mixed Integer Linear Programming Model for Flexible Job Shop Scheduling Problem

Mohsen Ziaee

Abstract—In this paper, a mixed integer linear programming (MILP) model is presented to solve the flexible job shop scheduling problem (FJSP). This problem is one of the hardest combinatorial problems. The objective considered is the minimization of the makespan. The computational results of the proposed MILP model were compared with those of the best known mathematical model in the literature in terms of the computational time. The results show that our model has better performance with respect to all the considered performance measures including relative percentage deviation (RPD) value, number of constraints, and total number of variables. By this improved mathematical model, larger FJS problems can be optimally solved in reasonable time, and therefore, the model would be a better tool for the performance evaluation of the approximation algorithms developed for the problem.

Keywords—Scheduling, flexible job shop, makespan, mixed integer linear programming.

I. INTRODUCTION

THE job shop scheduling problem (JSP) is an important scheduling problem in the literature [1] and has attracted many scheduling researchers due to its applicability and difficulty [2], [3]. The $n \times m$ classical JSP is defined as follows: set of n jobs must be performed on m machines, and each job i consists of J_i operations processed on the machines. Each job has a specified processing order on the machines that is fixed and known in advance, i.e. each operation has to be performed on a given machine without interruption. The machines are continuously available throughout the planning horizon and cannot process more than one operation at a time. The processing times for all the operations are fixed and known [4], [5]. A common objective function for this problem is the minimization of the makespan that is the time needed to complete all the jobs.

In the FJSP that is an extension of the classical JSP, each operation can be executed by any machine among a set of candidate machines; therefore, this problem has two subproblems: the assignment of the operations to machines and the determination of the sequence of operations on each machine. The FJSP is strongly NP-hard even if there are only two machines, and each job has at most three operations [6].

In the literature, many methods have been developed to solve more complex problems in the field of scheduling such as FJSP and JSP [7]-[11], but most of them are metaheuristic algorithms. Development of mathematical models for these problems has become increasingly important in recent years, since these models can be easily solved by using existing powerful solvers and used for benchmarking the proposed approximation approaches and understanding the structure of the problems [12]. A review of MILP formulations for the flow shop and the JSP presented in the literature is provided by Pan [13]. For the FJSP, a review of the mathematical models developed for this problem can be found in Özgüven et al. [14]. They also presented a MILP model for the FJSP and compared it with a model of Fattahi et al. [15] concluding that their model is superior to that of [15] in terms of model size, CPU time and objective function value. A more recent literature survey and comparative evaluation of the proposed mathematical models for the FJSP is presented by Demir and Isleyen [16]. They investigated all the mathematical models for the FJSP existing in the literature in terms of binary variables used for sequencing the operations on the machines, and computationally compared them with the assumption that the objective function of the problem is makespan. They conclude that the mathematical model proposed by Özgüven et al. [14] is the best model in the literature in terms of the computational time.

In this study, a MILP model is presented to solve the FJSP with the objective of minimizing makespan (Section II). The performance of the proposed MILP model is evaluated by using several benchmark problems, and the results of computational studies are presented (Section III). Concluding remarks are given in Section IV.

Other assumptions considered in the problem studied in this paper are as follows:

- 1: Jobs are independent of each other, all of them have equal priorities and are available at time zero.
- 2: Machines are independent of each other.
- 3: Setup times and transportation times are assumed to be negligible and zero.
- 4: An operation cannot be processed by more than one processor (machine) at the same time.

II. MILP FORMULATION

The problem notations are as follows: *n*: number of jobs, *m*: number of machines, *i*,*i*': index of jobs; *i*,*i*'=1,...,*n*, *J_i*: number of operations of job *i*, *j*,*j*': index of operations; *j*=1,..., *J_i*, *j*'=1,..., *J_i*, *k*,*k*': index of machines; *k*,*k*'=1,...,*m*, *t_{ijk}*: the processing time required on machine *k* for operation *j* of job *i*, c_{ijk} : completion time of operation *j* of job *i* (denoted by (*i*, *j*)) on machine *k*, *A_{ij}*: set of machines that are capable to process operation *j* of job *i*, and the operation must be performed on only one of the alternative machines in this set, $y_{ijij'}$: binary

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variable which defines the processing order of the operations (i, j) and (i', j') belonging to two different jobs (i < i') on the same machine; it takes the value 1 if operation (i', j') precedes operation (i, j), and 0 otherwise, x_{ijk} : binary variable that takes the value 1 if operation (i, j) is executed on machine k, and 0 otherwise, *Cmax*: makespan, M: a large number.

Here, a MILP formulation is presented for the problem.

subject to:

$$\left(\sum_{k'\in A_{ij}} c_{ijk'}\right) - \left(c_{i(j+1)k} - t_{i(j+1)k}\right) \le M \cdot (1 - x_{i(j+1)k}) \quad \forall i, \forall j < J_i, k \in A_{i(j+1)}$$
(2)

$$c_{ijk} - t_{ijk} - c_{i'j'k} \ge -M.(1 - y_{iji'j'}) - M.(2 - x_{ijk} - x_{i'j'k})$$

$$c_{i'j'k} - t_{i'j'k} - c_{ijk} \ge -M \cdot y_{iji'j'} - M \cdot (2 - x_{ijk} - x_{i'j'k})$$

$$\left(\sum_{k \in A_{ij}} x_{ijk}\right) = 1 \qquad \forall i, \ \forall j \le J_i, \tag{5}$$

$$M.(1 - x_{i1k}) + c_{i1k} - t_{i1k} \ge 0 \qquad \forall i, k \in A_{i1}, \quad (6)$$

$$c_{ijk} - M.x_{ijk} \le 0 \quad \forall i, \ \forall j \le J_i, \ k \in A_{ij},$$
(7)

$$\operatorname{Cmax} \geq \sum_{k \in A_{iJ_i}} c_{iJ_i k} \qquad \forall i, \tag{8}$$

$$c_{ijk} \ge 0 \quad \forall i, \, \forall j \le J_i, \, k \in A_{ij}, \tag{9}$$

$$x_{ijk} \in \{0,1\} \quad \forall i, \ \forall j \le J_i, \ k \in A_{ij}, \tag{10}$$

$$y_{iji'j'} \in \{0,1\} \qquad \forall i, \forall j \le J_i, \forall i' > i, \forall j' \le J_{i'}, \quad (11)$$

The objective in (1) is the minimization of the makespan. Constraint set (2) ensures precedence restrictions between consecutive operations of each job, it means that the completion time of operation *j* of job *i* should be less than or equal to the start time of its (j+1)th operation. Constraint sets (3) and (4) define the order of any two operations executed on the same machine and ensure that they will not clash. For each two operations (i, j) and (i', j'), $(i \neq i')$, constraint (3) is active only if the two operations can be executed on the same machine (k) (i.e. $x_{ijk}=x_{i'j'k}=1$) and operation (i, j) is performed after operation (i', j') (i.e. $y_{iji'j}=1$); otherwise, i.e. if $x_{ijk}=0$ or $x_{i'i'k}=0$ or $y_{iji'i}=0$, this constraint is inactive. Note that, operation (i, j) is not necessarily positioned immediately after operation (i', j') when $y_{iji'j}=1$. Clearly, for any two operations processed on the same machine, either constraint (3) or constraint (4) is active. Constraint set (5) means that each operation is assigned to exactly one machine. If operation (i, j)is not assigned to machine k, constraint (7) sets the completion time of it on machine k equal to zero. Constraint set (6) ensures that the start time of each job (i.e. its first operation) should be greater than or equal to the time zero. Constraint set

(8) determines the makespan, i.e. the completion time of last operation of each job should not be greater than the makespan. Constraint set (9) is a non-negativity constraint for variables c_{ijk} . Constraint sets (10) and (11) define the binary variables x_{ijk} and $y_{ijij'}$, respectively.

 $\forall i, \forall j \leq J_i, k \in (A_{ii} \cap A_{i'i'}), \forall i' > i, \forall j' \leq J_{i'} (3)$

(4)

III. COMPUTATIONAL EXPERIMENTS

In this section, the results of computational studies are presented. As mentioned in Section I, the MILP model presented by Özgüven et al. [14] is the best model for the FJSP in the literature [16]. Therefore, we compared the computational results of proposed MILP model (henceforth MILP-Zia) with those of [14] (henceforth MILP-Literature). The benchmark instances used were the set of 20 problems taken from Fattahi et al. [15]. They are divided into two categories: small size FJSPs (denoted by SFJS1-SFJS10) and medium-large size FJSPs (denoted by MFJS1-MFJS10). Both MILP-Zia and MILP-Literature were solved for each of the benchmark instances using the software LINGO Release 8.0 [17] which uses the Branch and Bound algorithm to optimally solve the problem. We adjusted the default settings of the solver. The problems were run on a Pentium IV, 2.2 GHz and 2.0 GB RAM PC. The running time for each benchmark problem was limited to 3600 CPU seconds. The computational results are presented in Table I. The first column (name) indicates the name of each test problem. The second column (size) refers to the size of each test problem denoted by i, j, kindices, that means number of jobs, operations and machines, respectively. It must be noted that, in any of these benchmark instances, all the jobs have the same number of operations. The first set of columns includes the results of MILP-Literature, and the second set contains those from MILP-Zia. Integers, Non-integers, Constraints, CPU time (s), and Cmax represent the number of integer variables, the number of noninteger variables, the number of constraints, the running time in seconds, and the makespan value, for each instance, respectively. RPD is the relative percentage deviation and is computed by the following relation:

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$$RPD = \frac{C \max_{l} - C \max^{*}}{C \max^{*}} \times 100 ,$$

where $Cmax_1$ is the makespan value obtained by the corresponding MILP model and $Cmax^*$ is the best value of makespan achieved by the two MILP models (i.e. MILP-Literature and MILP-Zia). As shown in the table, average RPD value for MILP-Zia is the best possible value, i.e. 0, compared to 6.73 for MILP-Literature. The results also show that the difference between the solutions obtained increases as the instances size increases; the instance MFJS10 has RPD value of 45.8, for example. Figs. 1-3 graphically represent the difference between RPD values, Cmax values, and total

number of variables of the two MILP models, respectively. Differences between the number of constraints of the two models are shown in Fig. 4. Herein, MILP-Zia is statistically compared with MILP-Literature. A one-way analysis of variance (ANOVA) [18] is done to test the null hypothesis that the means of RPD values of the two MILP models are equal. The results for this ANOVA are given in Table II. As it can be seen in the table, the difference between the means of two models is meaningful at a significance level of 5%. We also compare the models via Tukey's pair-wise comparisons test [18]. The results reported in Fig. 5 show that there is a significant difference between the two models.

 TABLE I

 The Computational Results of MILP-Literature and MILP-Zia

Nama	Size MILP-Literature				MILP-Zia								
Name	(i.j.k)	Integers	Non-integers	Constraints	CPU time (s)	Cmax	RPD	Integers	Non-integers	Constraints	CPU time (s)	Cmax	RPD
SFJS1	2.2.2	16	19	42	0	66	0	12	9	38	0	66	0
SFJS2	2.2.2	10	15	30	0	107	0	9	7	26	0	107	0
SFJS3	3.2.2	26	24	67	0	221	0	21	11	61	0	221	0
SFJS4	3.2.2	26	24	67	0	355	0	22	11	61	0	355	0
SFJS5	3.2.2	36	28	87	1	119	0	24	13	81	1	119	0
SFJS6	3.3.2	39	34	99	0	320	0	34	16	90	0	320	0
SFJS7	3.3.5	36	40	93	0	397	0	34	19	84	0	397	0
SFJS8	3.3.4	45	40	111	7	253	0	40	19	102	1	253	0
SFJS9	3.3.3	55	40	131	1	210	0	45	19	122	1	210	0
SFJS10	4.3.5	48	45	124	0	516	0	46	21	112	1	516	0
MFJS1	5.3.6	103	72	241	3600	468	0	84	34	226	60	468	0
MFJS2	5.3.7	128	84	291	3600	461	2.90	100	40	276	3600	448	0
MFJS3	6.3.7	190	103	422	3600	505	7.91	143	49	404	3600	468	0
MFJS4	7.3.7	250	120	549	3600	611	2.00	184	57	528	3600	599	0
MFJS5	7.3.7	243	118	535	3600	680	21.86	188	56	514	3600	558	0
MFJS6	8.3.7	307	133	670	3600	715	3.32	234	63	646	3600	692	0
MFJS7	8.4.7	475	165	1022	3600	1406	16.78	364	79	990	3600	1204	0
MFJS8	9.4.8	519	182	1119	3600	1303	16.97	415	87	1083	3600	1114	0
MFJS9	11.4.8	751	218	1601	3600	1891	17.02	574	104	1557	3600	1616	0
MFJS10	12.4.8	899	237	1906	3600	2580	45.85	651	113	1858	3600	1769	0
Aver	age						6.73						0

TABLE II Results of One-Way ANOVA for the Two Models (MILP-Literature and MILP-Zia)

-						
	Source	DF	SS	MS	F	Р
	Factor	1	453	453	6.5	0.014
	Error	38	2618.8	68.9		
	Total	39	3071.7			

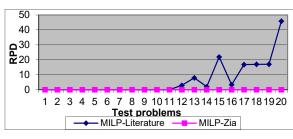


Fig. 1 Comparison of the RPD values of the benchmark instances

The approach presented in this paper is based on the method of Manne [19] to handle binary variables for formulating FJSP, that uses precedence variables, instead of sequenceposition variables (introduced by [20]) or time indexed variables (proposed by [21]) (see [16]). In comparison with MILP-Literature, new precedence variable, $y_{iji'j'}$, replaces $y_{iji'j'k}$ in MILP-Literature, where $y_{iji'j'}$ is equal to 1 if operation (i, j) precedes operation (i', j'), and 0 otherwise. The definition of $y_{iii'i'}$ is without reference to the operation's machine. This substituting leads to constraint sets (3) and (4) and significantly reduces the number of binary variables and the number of lines of code, and thus, it greatly enhances the efficiency of the model because the running time increases and computational feasibility decreases as the number of variables or the number of constraints increases [22]-[24]. The number of variables is however more important, since a formulation with a fewer number of constraints more often requires a longer computational time for finding proven optimal solution [25]. The difference between the number of variables of the two models is much more than that of constraints of them as seen in the computational results, implying that the new model is more efficient than the previous one. Moreover, the new model does not use the variables S_{ijk} and C_i in MILP-

Literature. More improvement in the model performance can be obtained by using dominance relationships [26] to force certain of the $y_{ijij'}$ values to 0 or 1. For instance, if J_i is sufficiently large for all the jobs, then it can be shown that

 $y_{iji'j'}$ must be set to 0 if $j \le \alpha$ and $j' \ge \beta$ for some values of α and β (for example, $\alpha = 0.1J_i$ and $\beta = 0.9J_{i'}$), that leads to decreasing the number of binary variables.

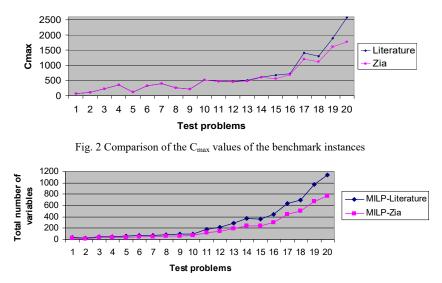
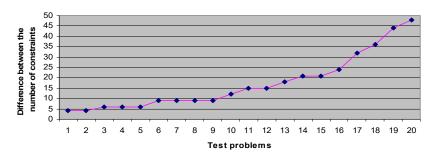
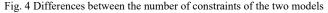


Fig. 3 Comparison of the total number of variables of the benchmark instances





Tukey 95% Simultaneous Confidence Intervals All Pairwise Comparisons Individual confidence level = 95.00% C1 subtracted from: Lower Center Upper C2 -12.045-6.730 -1.416-) -10.0 -5.0 0.0 5.0

Fig. 5 Results of Tukey's pair-wise comparisons test for the two models

IV. CONCLUSION

This paper studies the FJSP which is one of the hardest combinatorial problems. The objective is the minimization of the makespan. A MILP model was presented for solving the problem. The computational results of the proposed MILP model were compared with those of the MILP model of [14] (called here MILP-Literature) that is the best model in the literature in terms of the computational time [16]. The results showed that our model is superior to MILP-Literature with respect to all the considered performance measures including RPD value, number of constraints, and total number of variables. This improvement in the quality of the results of MILP-Literature, can be useful for optimally solving larger FJS problems in reasonable time, and thus, the proposed MILP model is more beneficial for the performance evaluation of the heuristics developed for the problem. In future work, we will try to adjust the formulation to solve some more complex scheduling problems.

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